

SUMMERTOWN AIRSOFT

RULES

1. EYE PROTECTION MUST BE WORN INSIDE THE GATE AND AT THE SHOOTING RANGE.
2. CALL YOUR OWN HITS, DO NOT CALL OTHER PLAYER'S HITS
3. NO FULL AUTO
4. NO SHOOTING THROUGH CRACKS, IF YOUR HEAD DOESN'T FIT THROUGH IT, DON'T SHOOT THROUGH IT.
5. NO PHYSICAL CONTACT OR FOUL LANGUAGE. KNUCKLE BUMPS AND GOOD SPORTSMANSHIP ARE HIGHLY ENCOURAGED.
6. ALL GRENADES WILL NEED TO GO "BOOM". THEY HAVE A 15 FT KILL RADIUS. IF A BUILDING HAS 4 WALLS, GRENADES MUST GO THROUGH A WINDOW OR A DOOR.
7. DEAD PLAYERS SHOULD NOT TALK ON THE WAY BACK TO SPAWN. DO NOT GIVE AWAY POSITIONS OF OTHER PLAYERS.
8. PLAYERS ENTERING FROM SPAWN ARE SAFE UNTIL FIRST COVER. NO SPAWN CAMPING, THE OBJECTIVES ARE NEVER IN THE SPAWN AREA.
9. THERE ARE NO SAFETY KILLS. YOU CAN SAFETY KILL AS A COURTESY, BUT DON'T EXPECT SOMEONE TO TAKE IT. YOU MAY HAVE TO SHOOT THEM.
10. HAVE FUN. DRINK WATER!